

James O'Hara				
Bark Sheet Sample: Spock				
CHARACTER NAME	SCREEN DIRECTION	DIALOGUE	ADDRESSEE	CONTEXT
<i>Name of the Character for Tracking</i>	<i>Description to Actor</i>	<i>Spoken Dialogue as meant to be performed.</i>	<i>To whom are they speaking</i>	<i>Additional detail for context.</i>
Spock	Moral contempt	<i>Most illogical...</i>	Enemy NPC / Aloud	Punched in the face
Spock	Superior, deliberate	Your action is... irrational.	Enemy NPC	Punched in the face
Spock	Resolute, firm, retaliatory	I assure you of my competency in this regard.	Party / Enemy NPC	Punched in the face
Spock	Cerebral, dry	Our data is... insufficient.	Party / Aloud	Looking for a hidden door
Spock	Logical calm	Ruling out the impossible.	Party / Aloud	Looking for a hidden door
Spock	Calculating	Deducing...	Party / Aloud	Looking for a hidden door
Spock	Cunning superior	It seems guile was the correct strategy.	Enemy NPC / Party / Aloud	Tripping an enemy
Spock	Cunning confident	I do not <i>bluff</i> . I act.	Enemy NPC / Party / Aloud	Tripping an enemy
Spock	Cunning cheeky	By my calculations, your balance was... vulnerable.	Enemy NPC	Tripping an enemy
Spock	Exploratory, admiring	Fascinating. The word 'beauty' seems appropriate.	Party / Aloud	Enters a new area
Spock	Patient, confident	Deducing a logical course.	Party / Aloud	Enters a new area
Spock	Mysterious, searching	It is highly advisable to continue to investigate...	Party / Aloud	Enters a new area
Spock	Resolute, firm	A simple task for a Vulcan.	Party / Aloud	Jumps a wide ravine
Spock	Cheeky, dry	I would have advised another route...	Party / Aloud	Jumps a wide ravine
Spock	Factual, proud	I am capable of many physical feats <i>beyond</i> human capability.	Party / Aloud	Jumps a wide ravine
Spock	Contemplative, cheeky	To boldly go, indeed...	Party / Aloud	Jumps a wide ravine
Spock	With pride and authority	Logic is the <i>beginning</i> of wisdom.	Party / Aloud	Receives a powerup
Spock	Confident and empowered	Change is an essential element.	Party / Aloud	Receives a powerup
Spock	Inpired, exclamatory	Most illuminating!	Party / Aloud	Receives a powerup
Spock	Firm moral victory, exclaimed	I am capable of enduring far more pain than that!	Fallen Enemy / Aloud / Party	Defeats a violent enemy
Spock	Humorous victory	It is illogical to kill without reason. However... he gave ample reason.	Fallen Enemy / Aloud / Party	Defeats a violent enemy
Spock	Tempered victory	A shame... It seems you lacked discipline.	Fallen Enemy / Party	Defeats a violent enemy
Spock	Patient resolve	Hm. There are always alternatives.	Party / Aloud	Tries a locked door
Spock	Rational	An answer will be revealed with proper reasoning.	Party / Aloud	Tries a locked door
Spock	Subtly impatient, arrogant	A rudimentary problem...	Party / Aloud	Tries a locked door
Spock	Friendly, formal	Go with discipline.	Aliens / NPCs / Starfleet	Sees a friend walking nearby
Spock	Friendly, special occasions	Live long and prosper.	Aliens / NPCs / Starfleet	Sees a friend walking nearby
Spock	Friendly, informal	Anything to report?	Starfleet officers	Sees a friend walking nearby
Spock	Cautious, serious	It is logical to proceed with caution.	Aloud / Party	Sees mysterious smoke
Spock	Curious with interest	In the event of the unknown, reason suggests further analysis...	Aloud / Party	Sees mysterious smoke
Spock	Wary, concerned	Perhaps it is unwise to proceed without further data?	Aloud / Party	Sees mysterious smoke
Spock	Regretful, humbled	It seems I've made an error in my judgment...	Doctor / Party / Aloud	Regenerates after death
Spock	Recovering from doubt	I won't miscalculate again.	Aloud / Self	Regenerates after death
Spock	Reinstated resolve	There's little room for emotion now.	Aloud / Self	Regenerates after death
Spock	Exclaimed, intense resolve	With discipline and focus!	Party / Aloud	Uses special skill or power
Spock	Letting loose, strained into explosive emotive	<i>...UNLEASHING!</i>	Self / Aloud	Uses special skill or power
Spock	Bold, courageous, confident	A mind to be reckoned with!	Party / Aloud	Uses special skill or power
Spock	Searching	With sufficient data, a solution...	Away Team / Party / Comms	Observes a puzzle
Spock	Analytical, confident	Using logic, an answer will be found.	Away Team / Party / Comms	Observes a puzzle
Spock	Resolute, arrogant	A simple matter of deduction.	Bridge Crew / Party / Comms	Observes a puzzle
Spock	Cautioning, threatening	A <i>poor</i> decision.	Enemy NPC	Jumped by a badger
Spock	Misunderstanding	May I suggest another course?	Enemy NPC	Jumped by a badger
Spock	Concerned, annoyed	An impulsive creature...	Enemy NPC / Party	Jumped by a badger
Spock	Cautioning	Consider that a fair warning.	Enemy NPC	Shoots at enemy, misses
Spock	Serious, dry	Hardly efficient...	Self / Aloud	Shoots at enemy, misses
Spock	Cheeky	Logic suggests I should shoot again.	Self / Aloud / Enemy NPC	Shoots at enemy, misses
Spock	Formal	Greetings from the stars.	NPC	Greets NPC friendly
Spock	Friendly	In the spirit of diplomacy, hello.	NPC	Greets NPC friendly